Visualising big data (in R)

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Chief Scientist, RStudio



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Motivation



Data

- Every US commercial domestic flight 2000-2011: ~76 million flights
- >100 variables. I'll focus on 4: delay, distance, flight time and speed.
- (Total database: ~11 Gb)

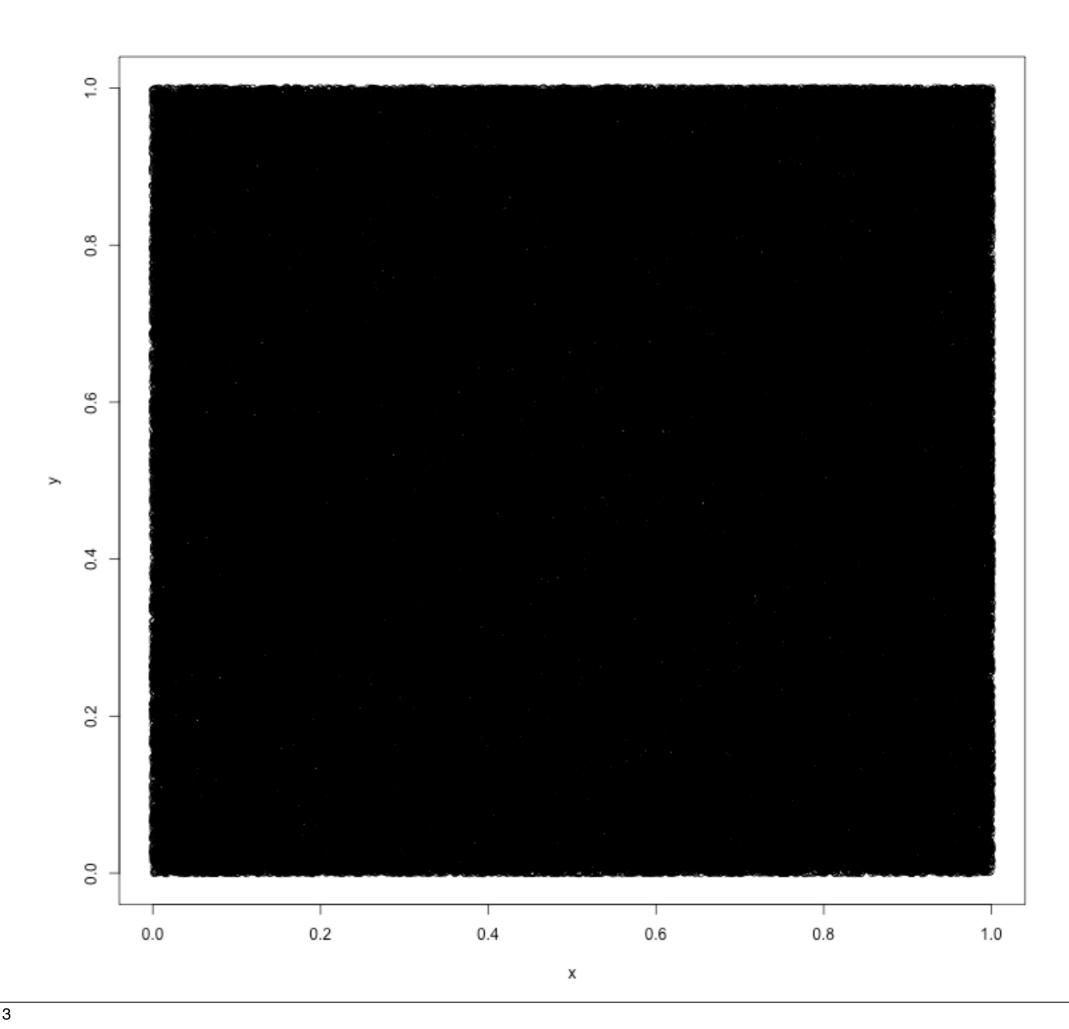
```
library(ggplot2)
library(bigvis)
# Can't use data frames :(
dist <- readRDS("dist.rds")</pre>
delay <- readRDS("delay.rds")</pre>
time <- readRDS("time.rds")</pre>
speed <- dist / time * 60
# There's always bad data
time time < 07 <- NA
speed[speed < 0] <- NA</pre>
speed[speed > 761.2] <- NA
```

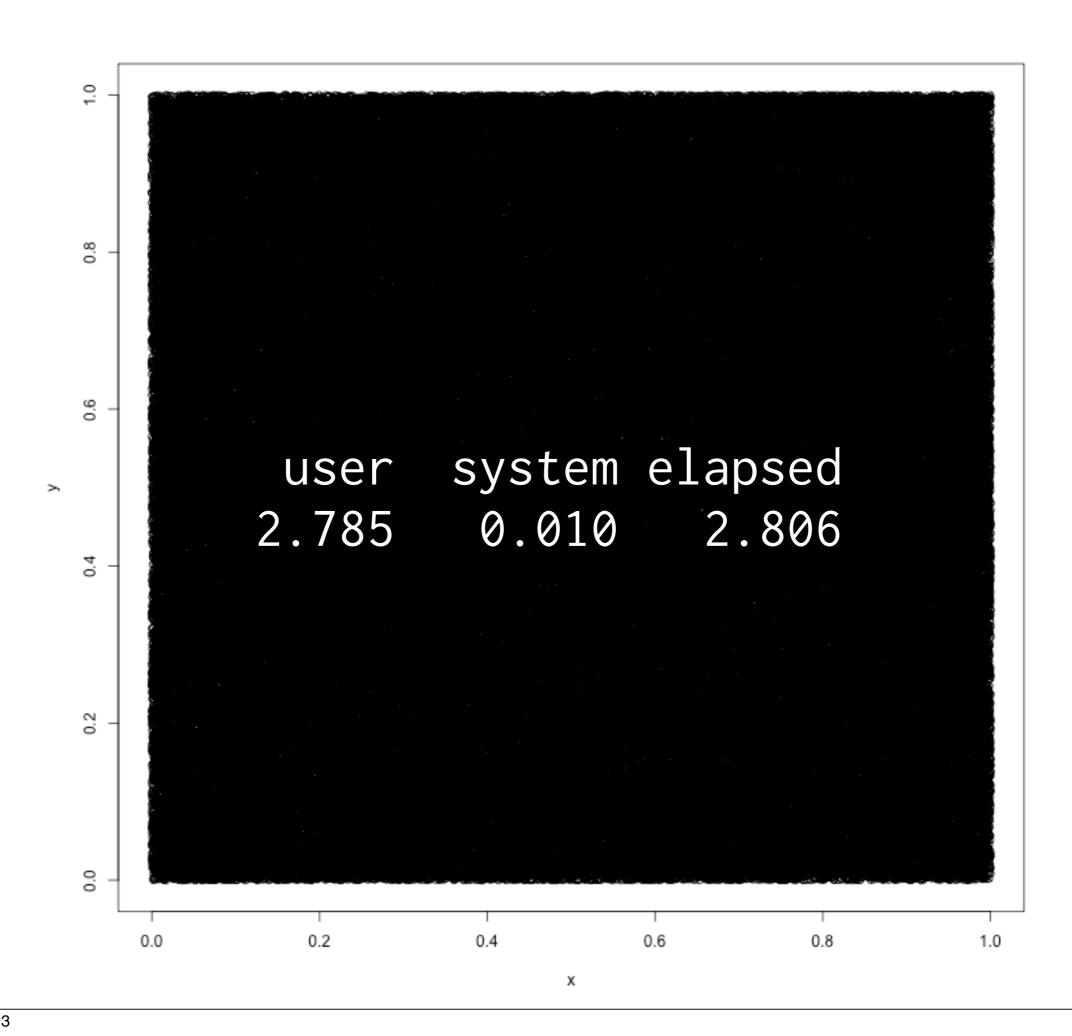
```
qplot(dist, speed, colour = delay) +
   scale_colour_gradient2()
```

One hour later...

```
qplot(dist, speed, colour = delay) +
   scale_colour_gradient2()
```

```
x <- runif(2e5)
y <- runif(2e5)
system.time(plot(x, y))</pre>
```





Motivating principles

- Support exploratory analysis (e.g. in R)
- Efficient
 - 1d: 3,000; 2d: 3,000,000
- Fast on commodity hardware
 - 100,000,000 in <5s
 - 10^8 obs = 0.8 Gb, ~20 vars in 16 Gb



Process

- Condense (bin & summarise)
- Smooth
- Visualise



Related work

- W. Härdle and D. Scott. Smoothing in low and high dimensions by weighted averaging using rounded points. Computational Statistics, 7:97– 128, 1992.
- J. Fan and J. S. Marron. *Fast implementations of nonparametric curve estimators*. Journal of Computational and Graphical Statistics, 3 (1): 35–56, 1994.
- M. Wand. Fast computation of multivariate kernel estimators. Journal of Computational and Graphical Statistics, 3 (4):433–445, 1994.

Condense

Bin

x — origin width

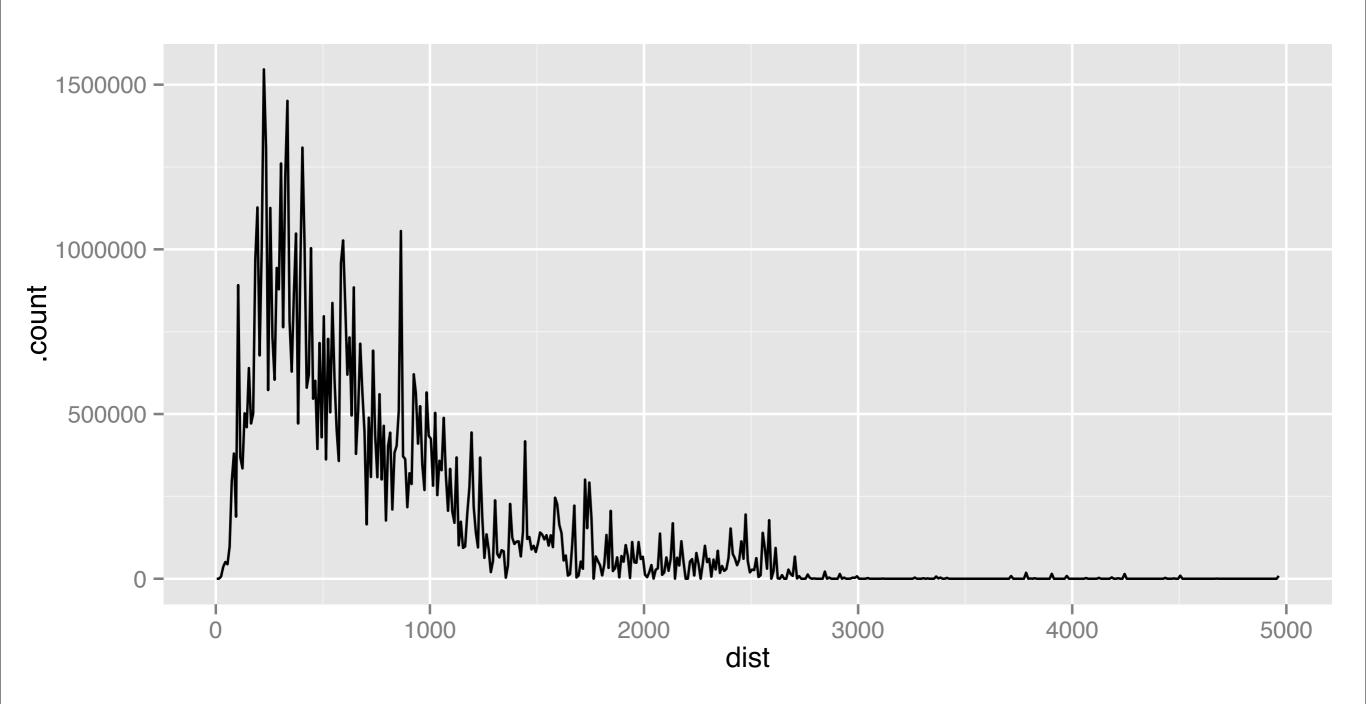


Fixed bins

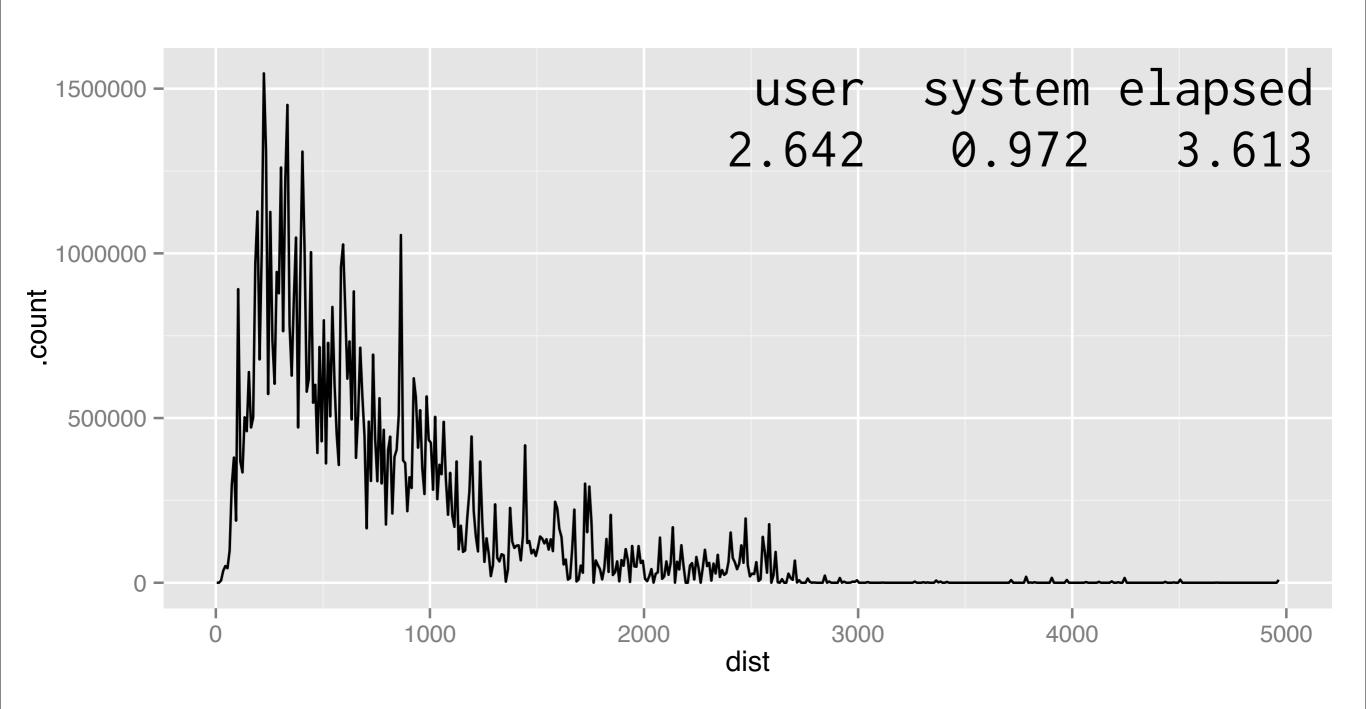
- V. fast to compute.
- Not obviously worse for density estimation
- No automatic bin width estimation: err on the side of too many & fix up later

Summarise

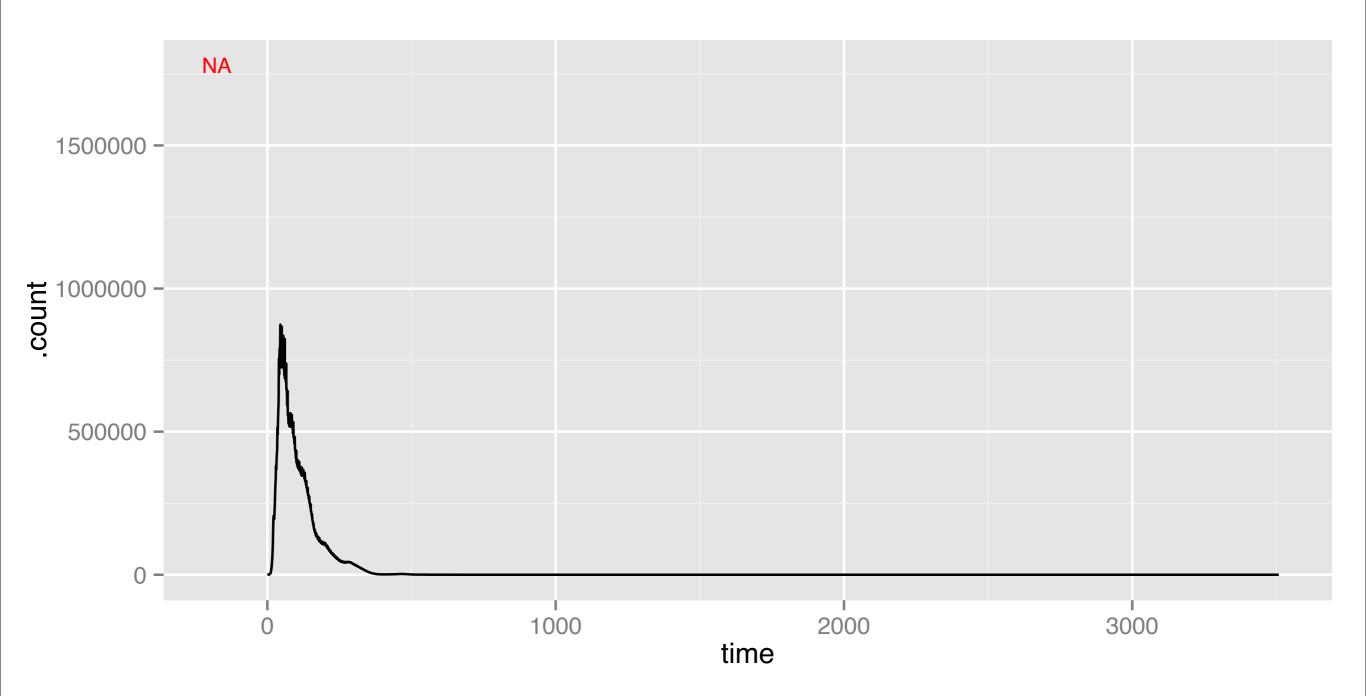
| Count | Histogram, KDE | |
|-----------|-----------------------------------------|--|
| Mean | Regression, Loess | |
| Std. dev. | | |
| Quantiles | Boxplots, Quantile regression smoothing | |



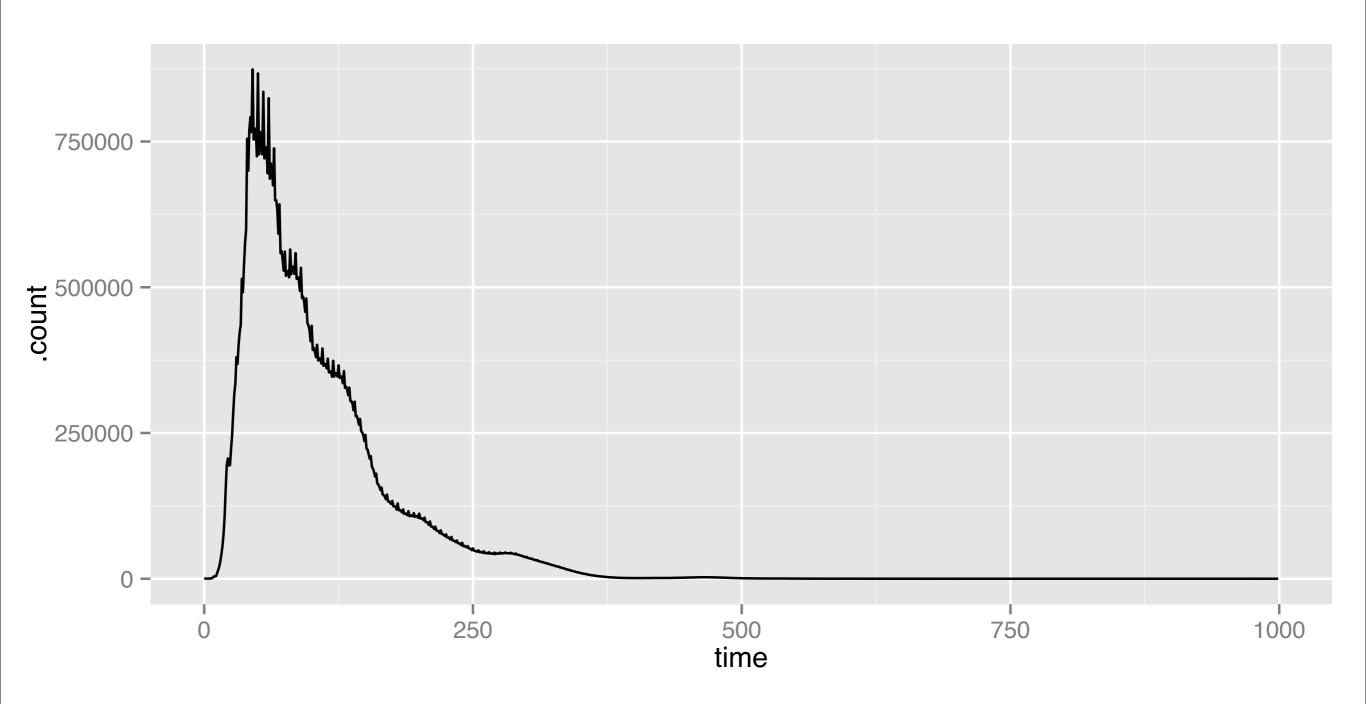
dist_s <- condense(bin(dist, 10))
autoplot(dist_s)</pre>



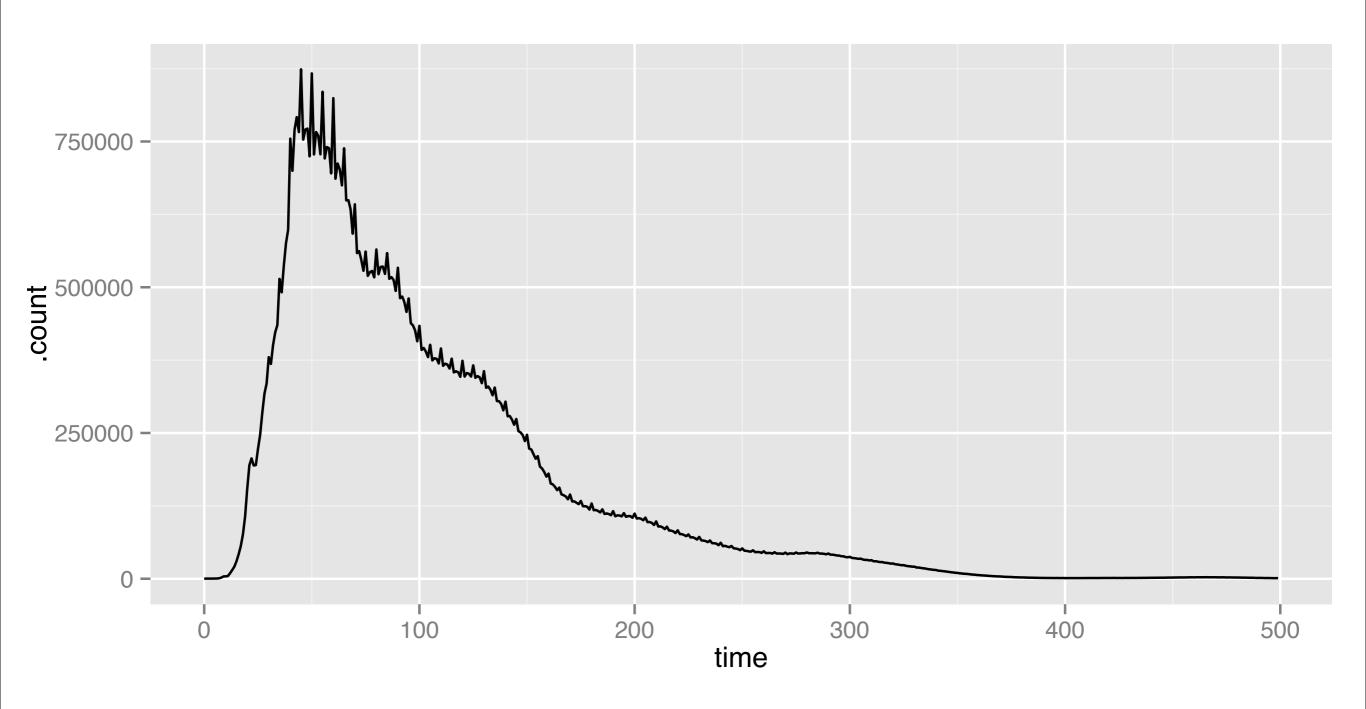
dist_s <- condense(bin(dist, 10))
autoplot(dist_s)</pre>



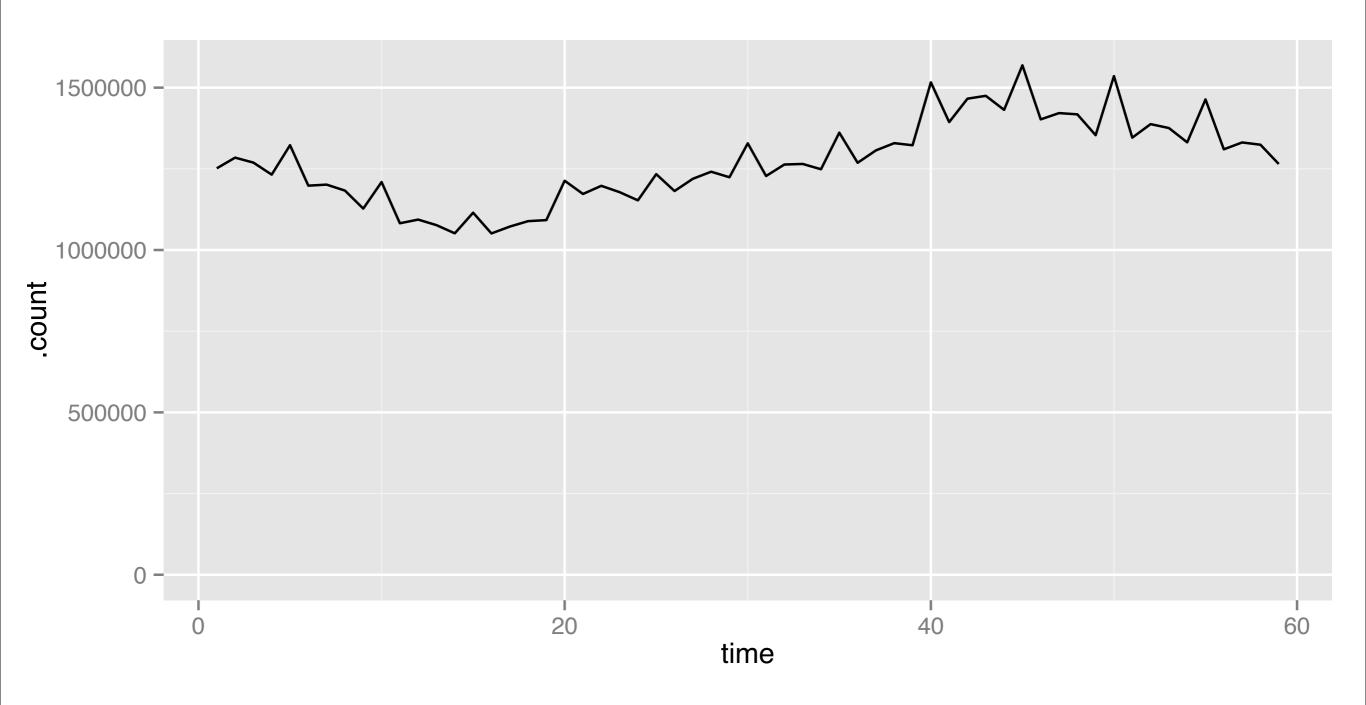
time_s <- condense(bin(time, 1))
autoplot(time_s)</pre>



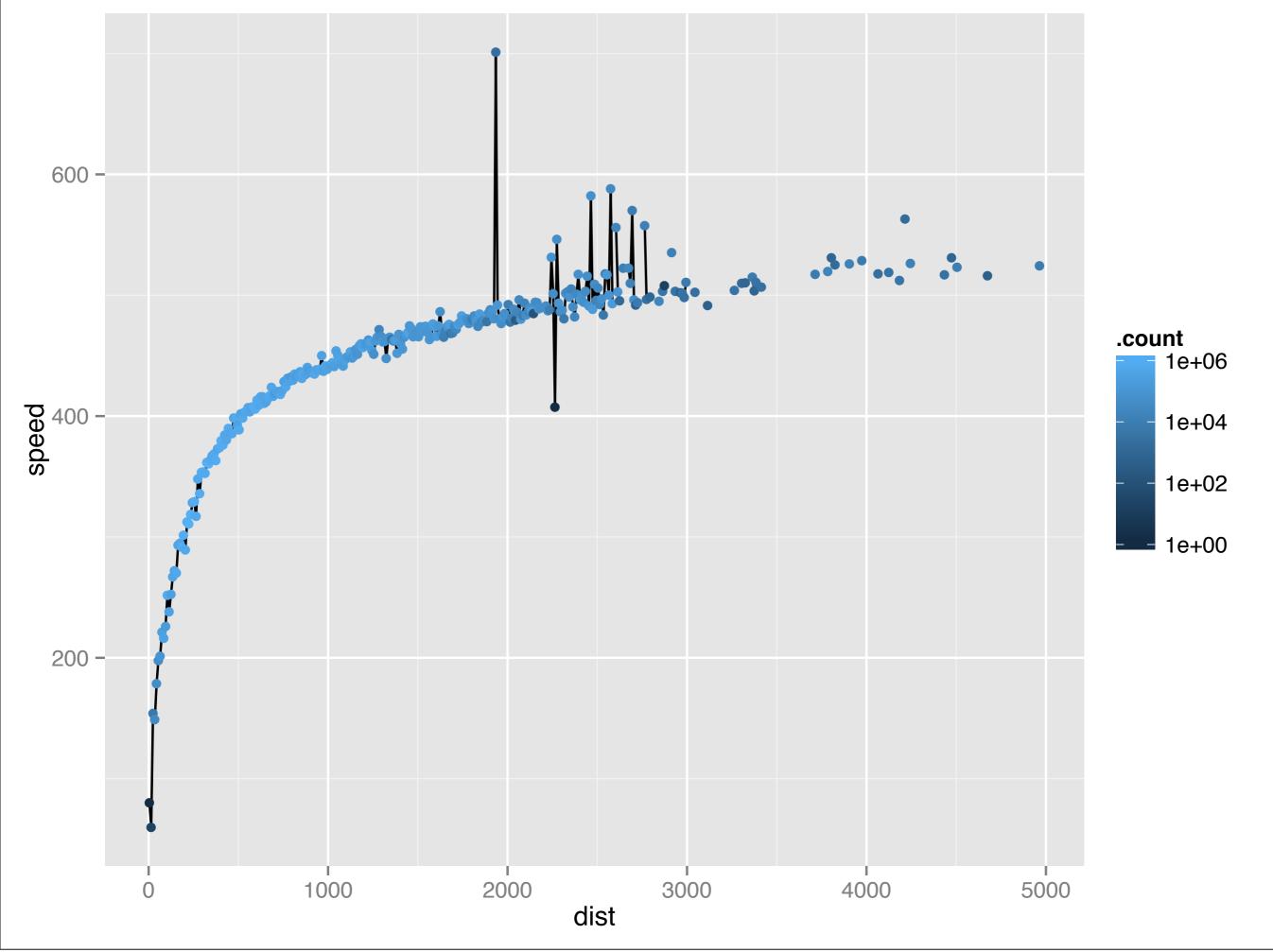
$autoplot(time_s, na.rm = TRUE)$

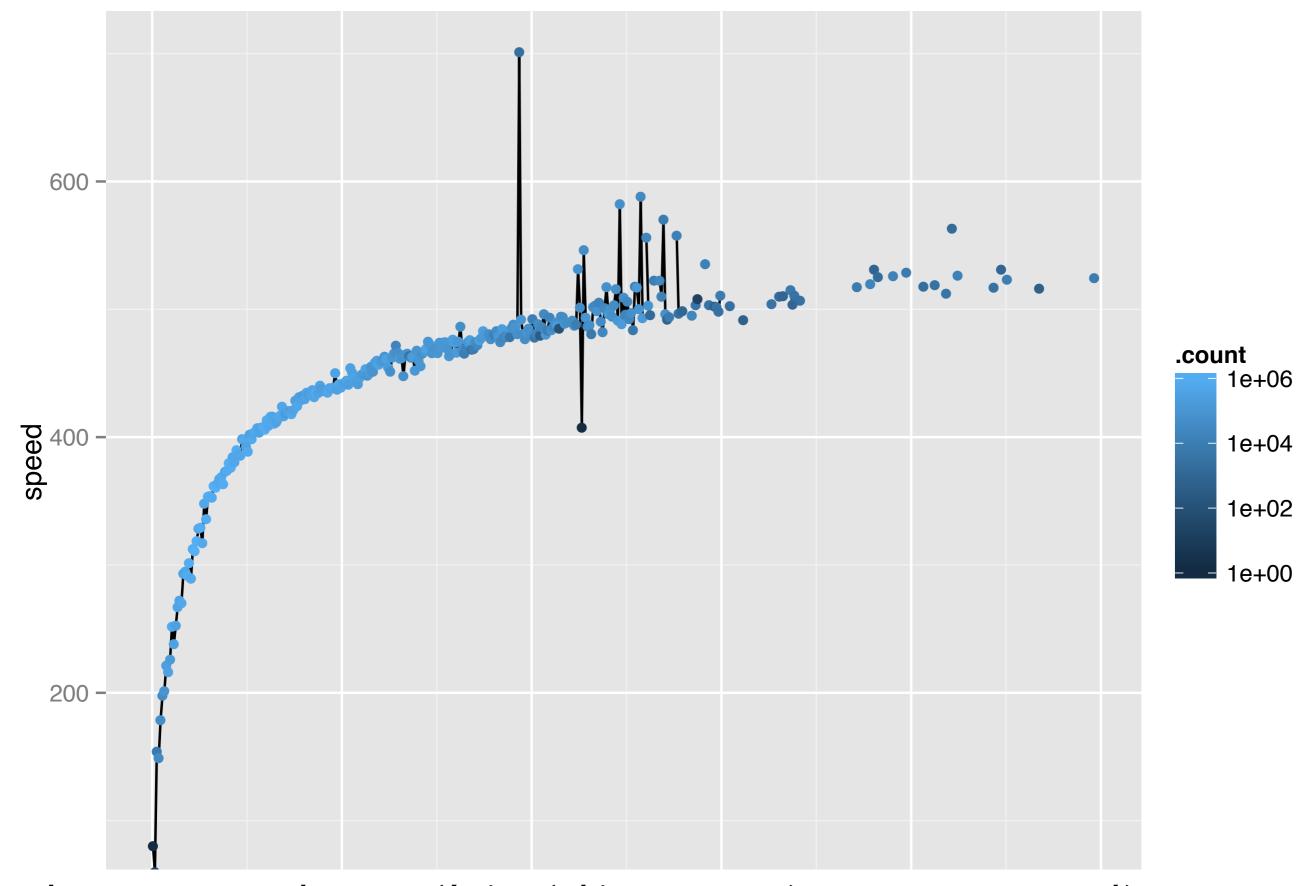


autoplot(time_s[time_s < 500,])</pre>

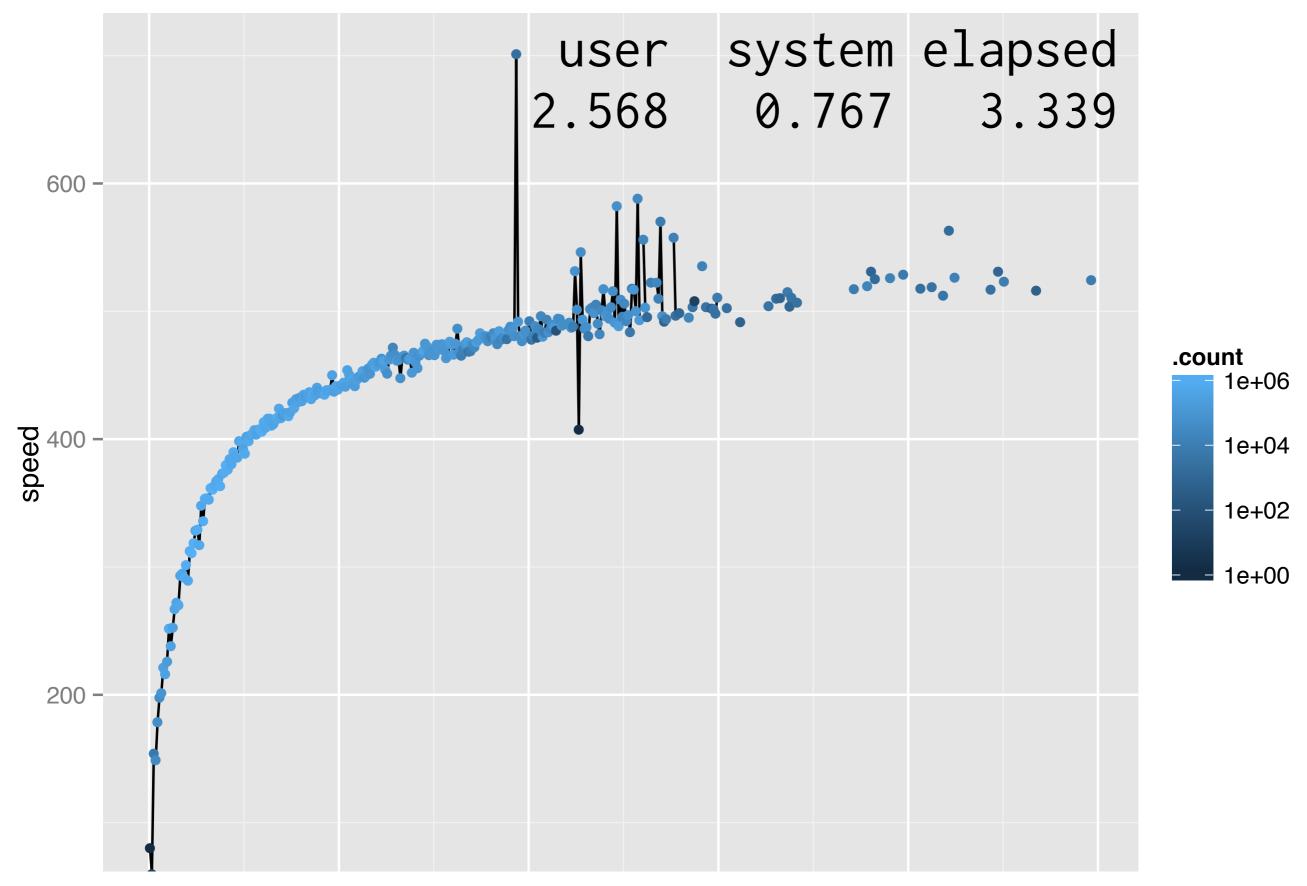


autoplot(time_s %% 60)





sd1 <- condense(bin(dist, 10), z = speed)
autoplot(sd1) + ylab("speed")</pre>



sd1 <- condense(bin(dist, 10), z = speed)
autoplot(sd1) + ylab("speed")</pre>



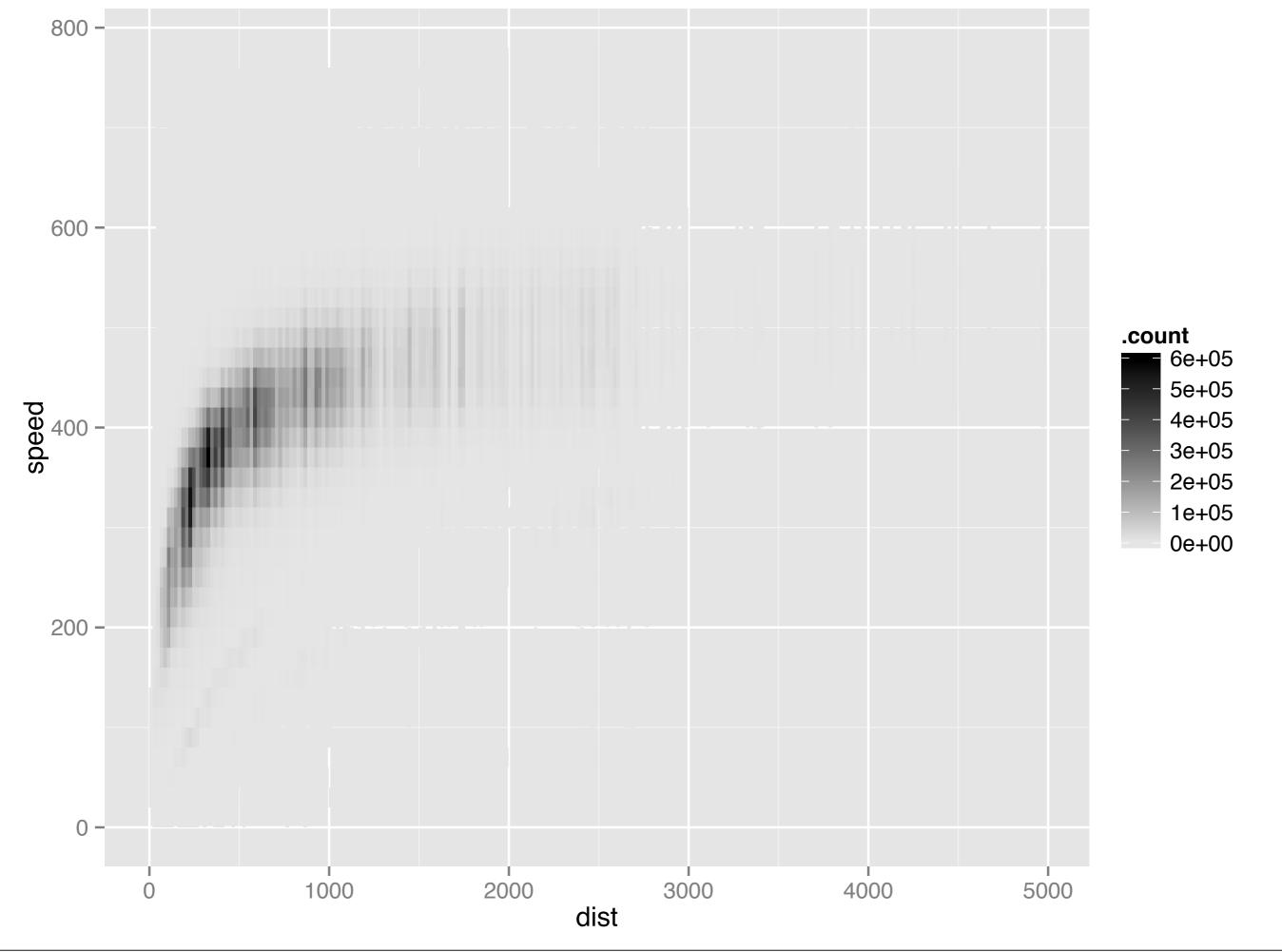
| Distributive | 1 value |
|--------------|-------------|
| Algebraic | m values |
| Holistic | f(n) values |

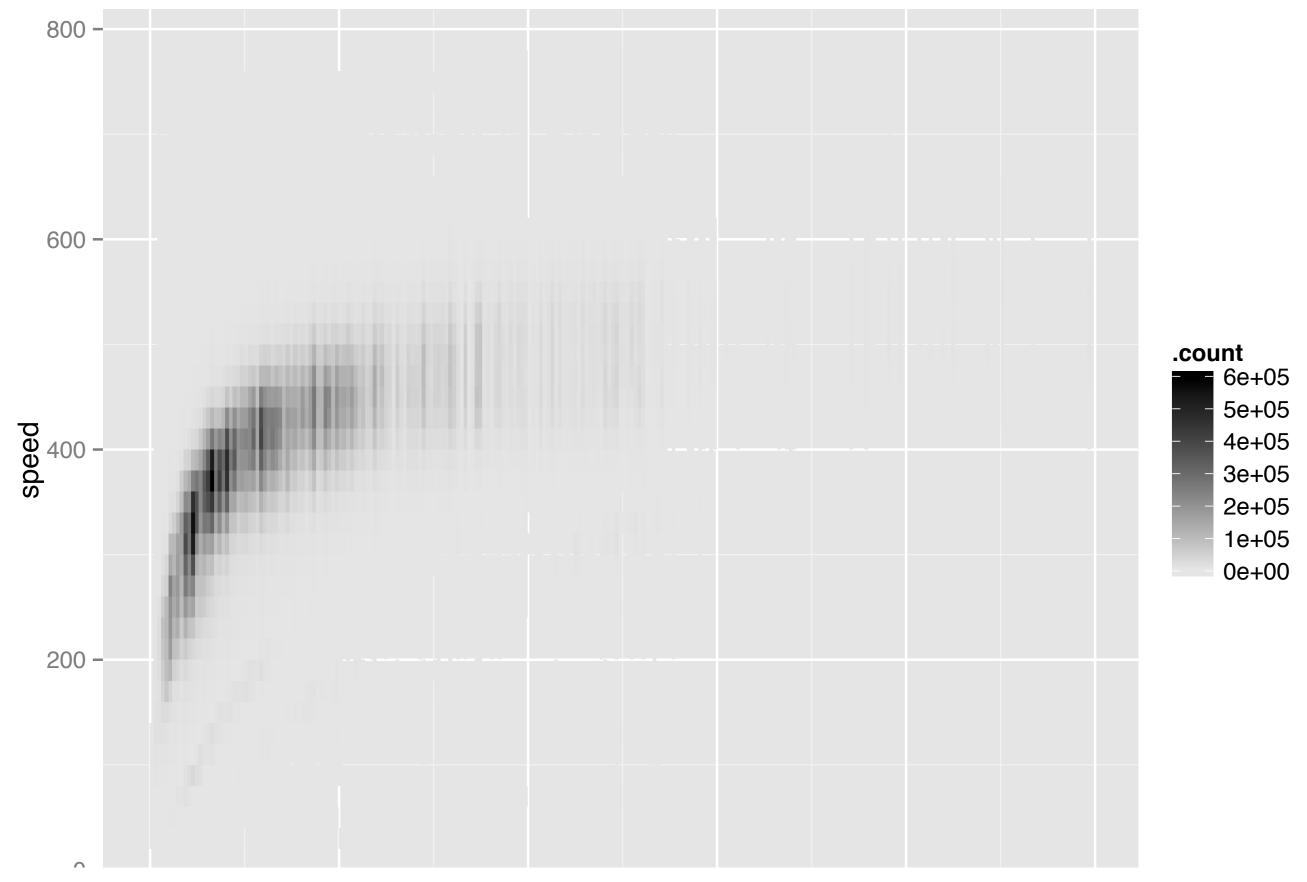
Advantage of algebraic & distributive is that they can be re-aggregated which makes them trivially parallelisable & re-binnable



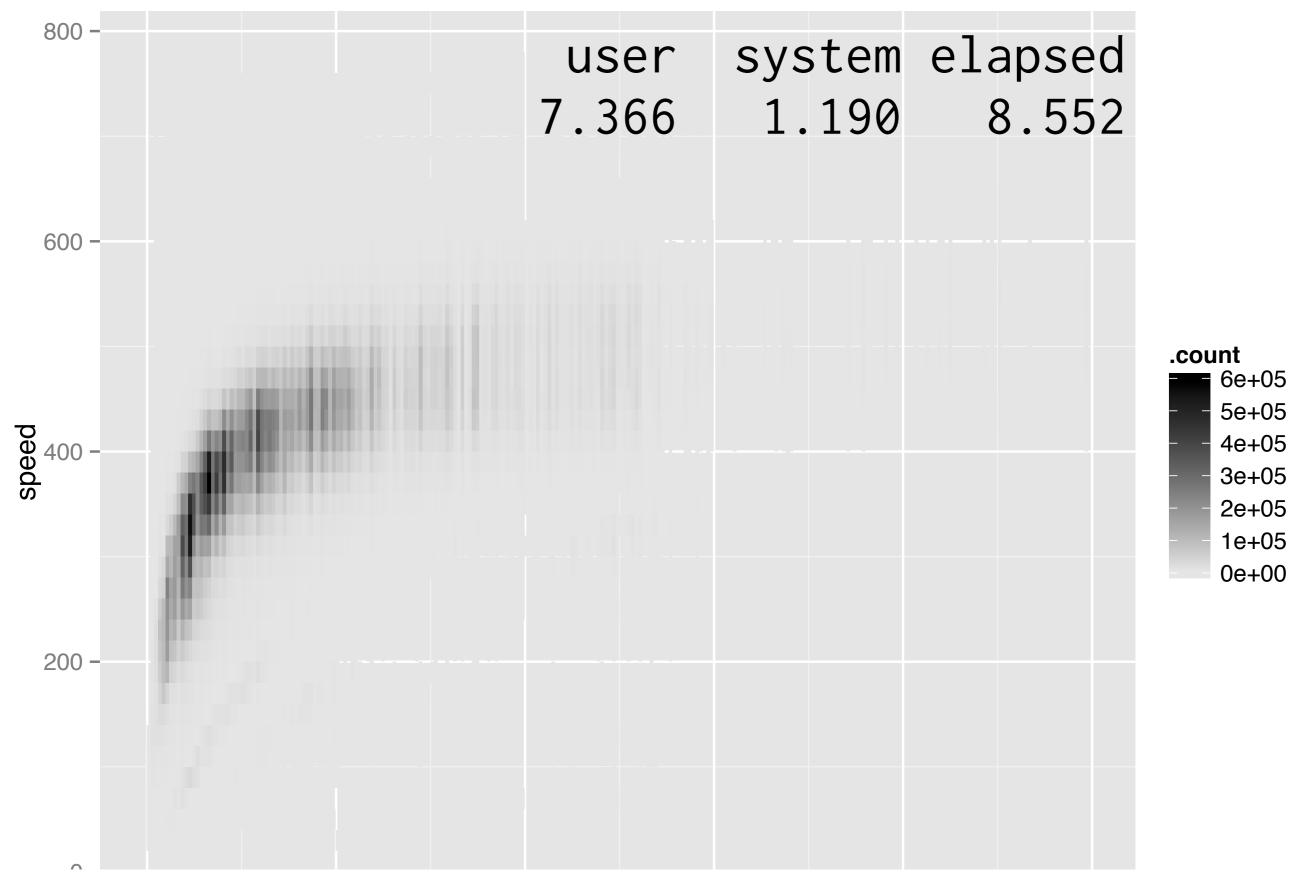
| Distributive | sum, count, min, max |
|--------------|--------------------------|
| Algebraic | mean, sd |
| Holistic | quantile, cardinality |

Advantage of algebraic & distributive is that they can be re-aggregated which makes them trivially parallelisable & re-binnable





sd2 <- condense(bin(dist, 20), bin(speed, 20))
autoplot(sd2)</pre>



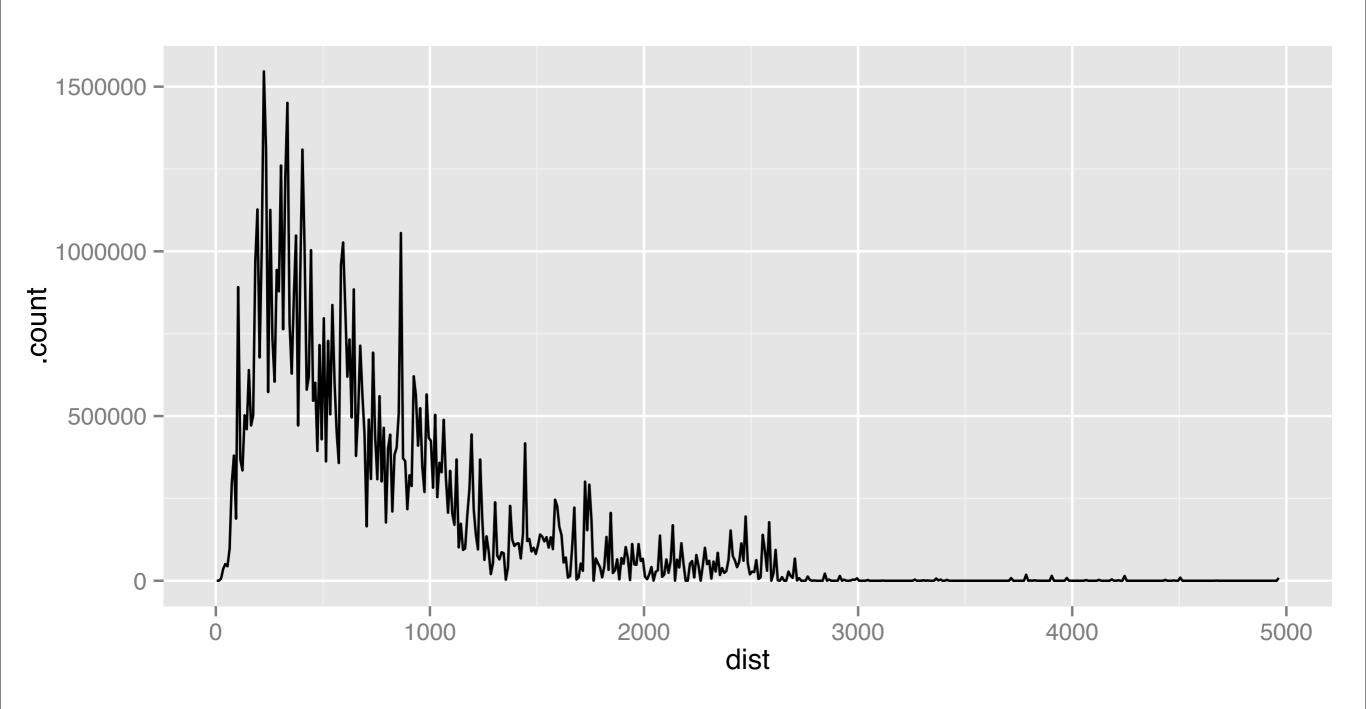
sd2 <- condense(bin(dist, 20), bin(speed, 20))
autoplot(sd2)</pre>

Smooth.



Why smooth?

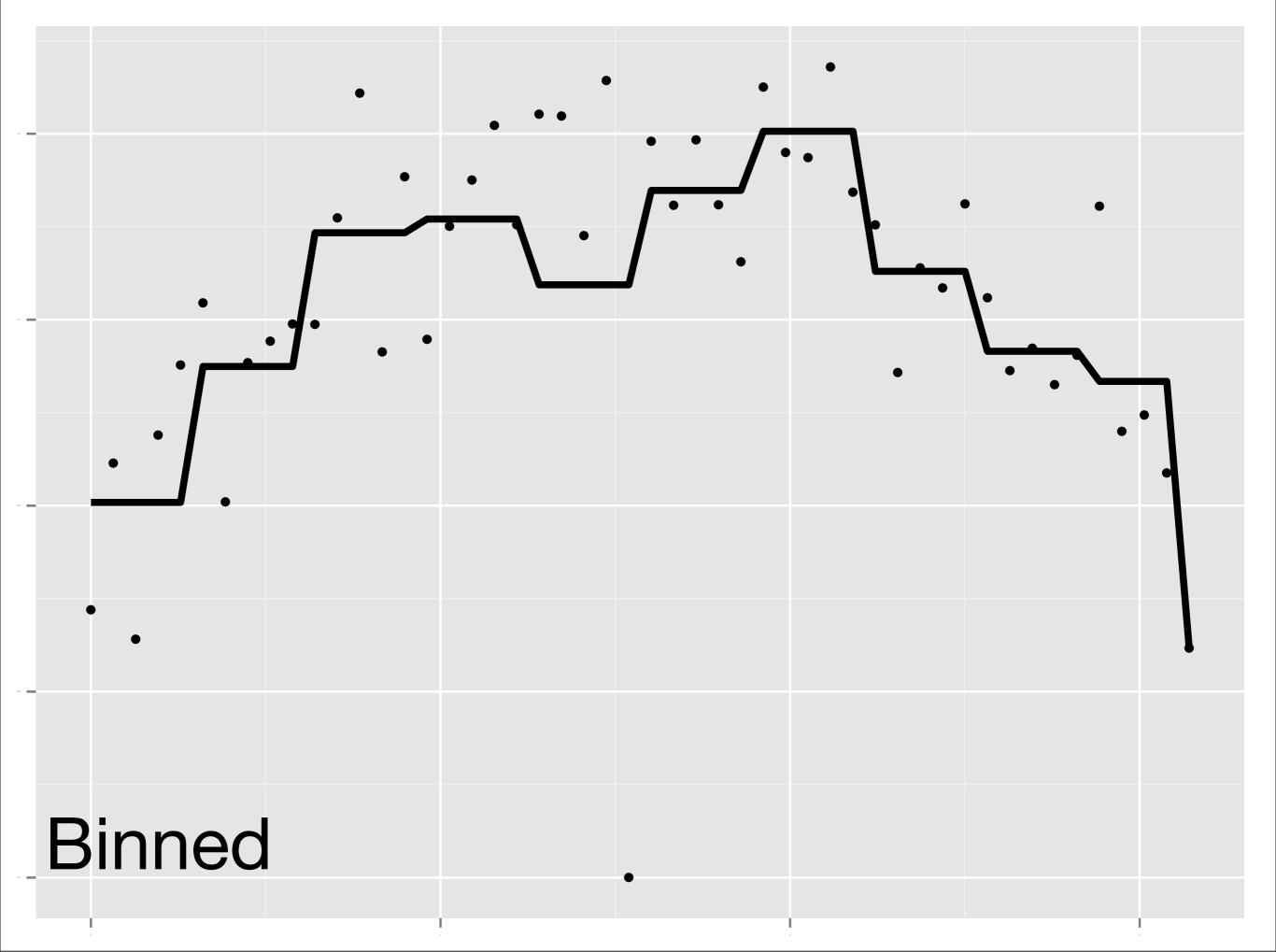
- Fix over binning
- Dampen effect of outliers
- Focus on main trends

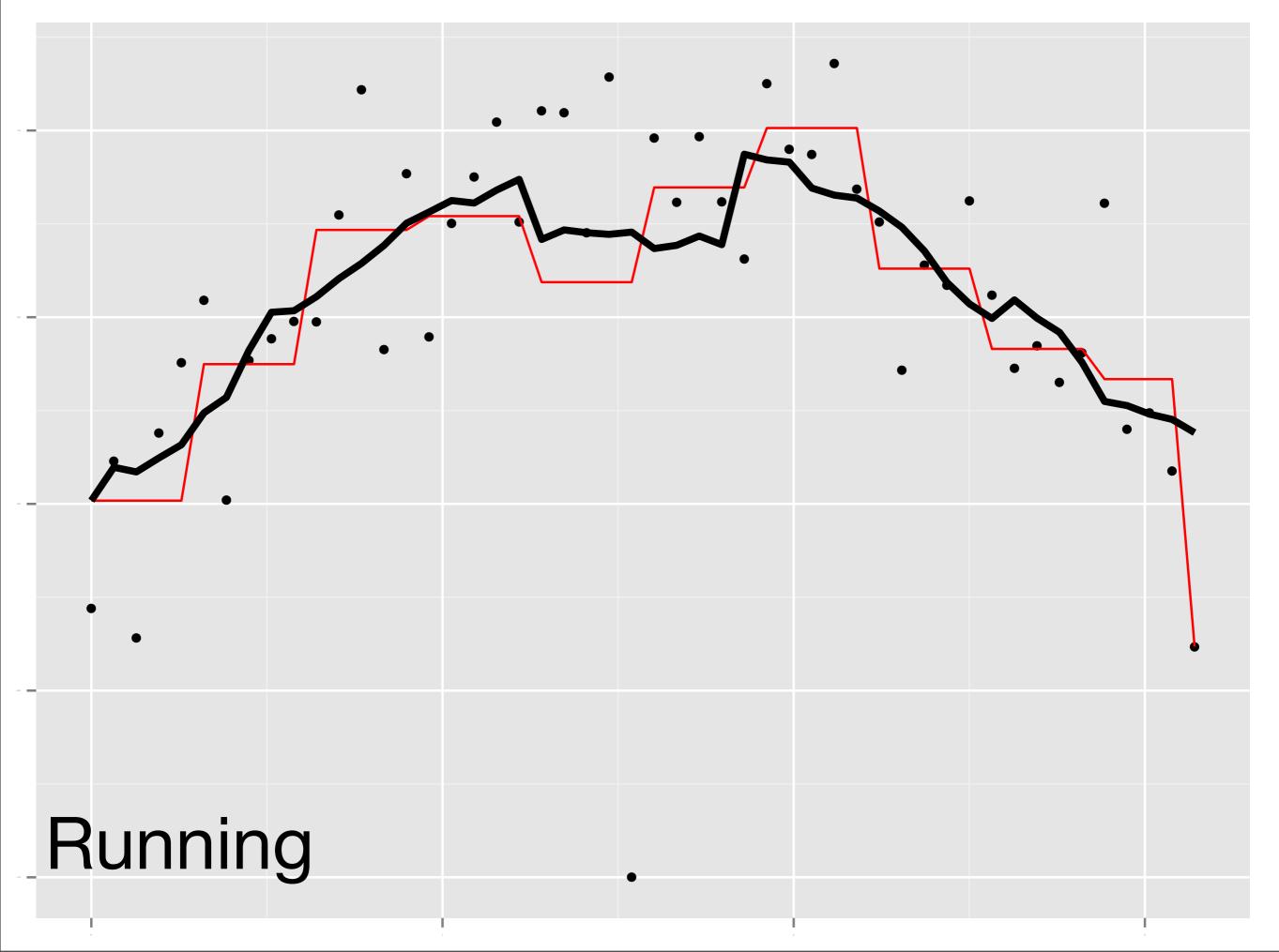


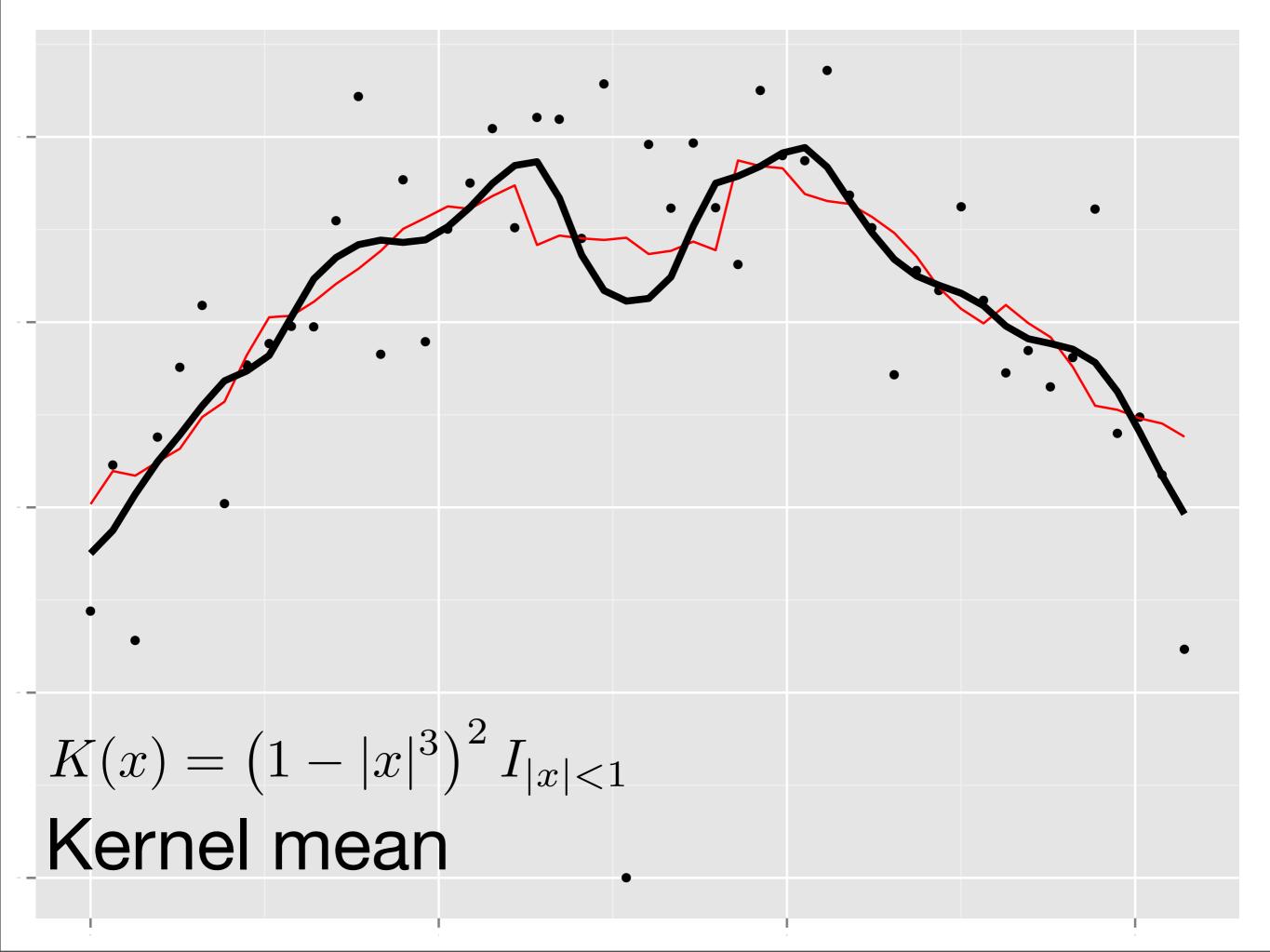
dist_s <- condense(bin(dist, 10))
autoplot(dist_s)</pre>

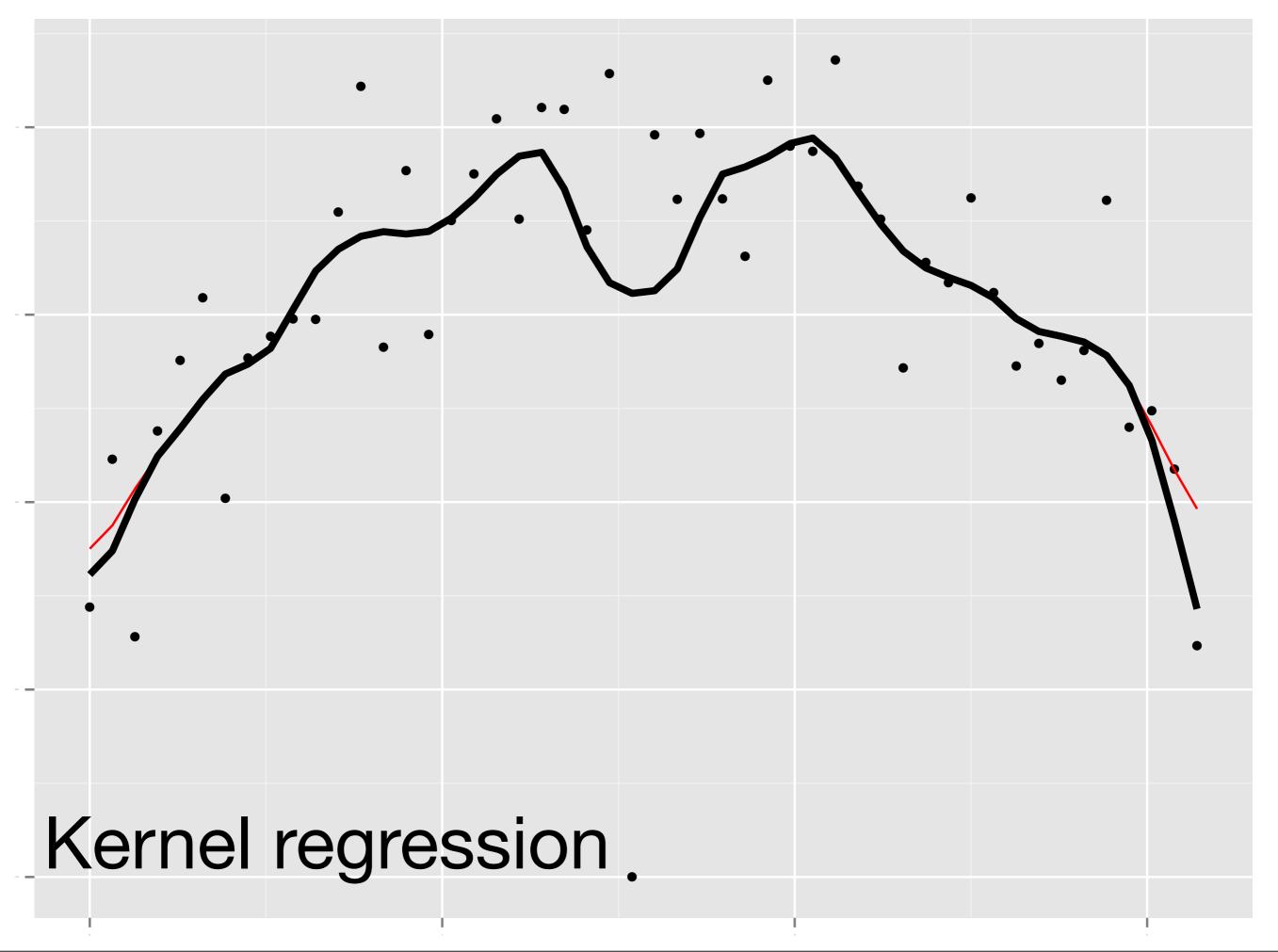


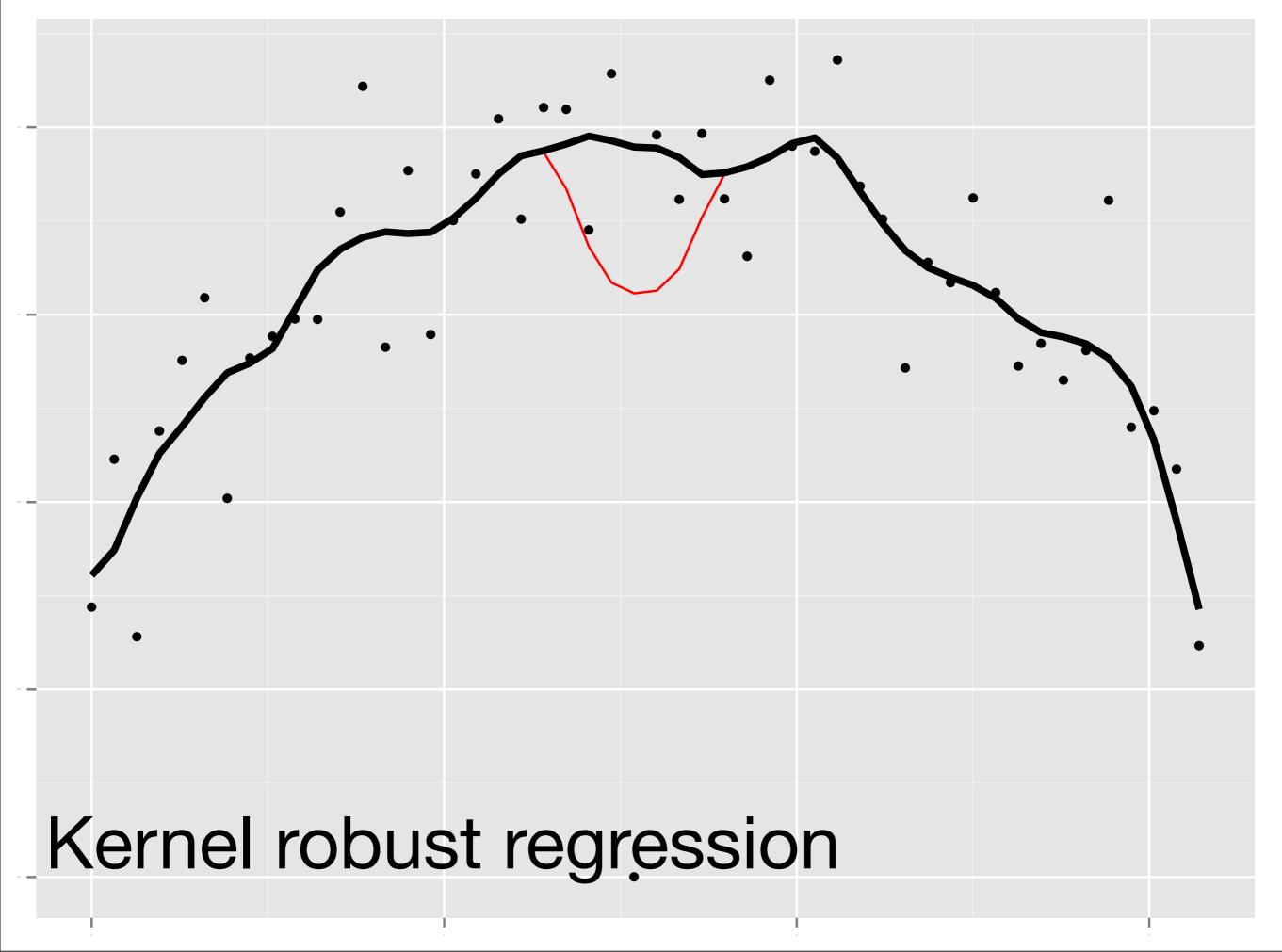
shiny::runApp("smooth/", 8000)













Locally constant (Nadaraya-Watson, kernel mean)

Convolution (=fast)



Locally constant (Nadaraya-Watson, kernel mean)

Convolution (=fast)

Locally linear (Kernel regression/smooth)

Better boundary behaviour



Locally constant (Nadaraya-Watson, kernel mean)

Convolution (=fast)

Locally linear (Kernel regression/smooth)

Better boundary behaviour

Locally linear (robust) (loess)

Better resistance to outliers



"Best" bandwidth?

- Estimate using leave-one out crossvalidation of rmse
- Not "optimal" for visualisation, but a good place to start.
- Possible to compute in one pass for locally constant smooths. (May be possible for others with enough thought)

Visualise



Challenges

- Prepare for outliers
- Always display count
- Always display missing values



shiny::runApp("mt/", 8002)

Dirk Eddelbuettel, Romain Francois, & JJ Allaire

```
library(Rcpp)
cppFunction('int one() {
  return 1;
}')
one()
```

Generate C++ file

```
#include <Rcpp.h>
using namespace Rcpp;

// [[Rcpp::export]]
int one() {
  return 1;
}
```

Expose C++ to C

```
#include <Rcpp.h>
RcppExport SEXP sourceCpp_86581_one() {
BEGIN_RCPP
    Rcpp::RNGScope __rngScope;
    int __result = one();
    return Rcpp::wrap(__result);
END_RCPP
                 Converts C++
                 object to R object
```

Compile C & C++ code to a DLL

```
/Library/Frameworks/R.framework/Resources/bin/R CMD SHLIB -o
'sourceCpp_36763.so' 'file5907496612f3.cpp'
clang++ -I/Library/Frameworks/R.framework/Resources/include -
I/Library/Frameworks/R.framework/Resources/include/x86_64 -
DNDEBUG -I/usr/local/include -I"/Users/hadley/R/Rcpp/
include" -fPIC -g -02 -c file5907496612f3.cpp -o
file5907496612f3.o
g++ -arch x86_64 -dynamiclib -Wl,-headerpad_max_install_names
-undefined dynamic_lookup -single_module -multiply_defined
suppress -L/usr/local/lib -o sourceCpp_36763.so
file5907496612f3.o /Users/hadley/R/Rcpp/lib/x86_64/libRcpp.a -
F/Library/Frameworks/R.framework/.. -framework R -Wl,-
framework -W1,CoreFoundation
```

Dynamically link DLL

```
`.sourceCpp_86581_DLLInfo` <-
dyn.load('/tmp/Rtmpt0ZCNp/
sourcecpp_2cf047b27139/
sourceCpp_91998.so')
```

Connect to C function in DLL to R

```
one <-
Rcpp:::sourceCppFunction(function() {},
FALSE, `.sourceCpp_86581_DLLInfo`,
'sourceCpp_86581_one')
rm(`.sourceCpp_86581_DLLInfo`)</pre>
```

```
cppFunction("int one() {
  return 1;
}")
cppFunction("int one() {
  return 1;
}")
# Doesn't need to recompile!
one()
```



Why C++?

- Modern, high-performance language
- Precise control over memory allocation and copying.
- Excellent built-in libraries (e.g. STL)
- With Rcpp, much easier than C/Fortran
- Not too hard to learn



Google for: "Rcpp" "Rcpp gallery" "Rcpp hadley"

Joe Chen & Winston Chang



library(shiny)
runApp("smooth/")





```
shinyUI(pageWithSidebar(
  headerPanel("Smoothing"),
  sidebarPanel(sliderInput(inputId = "h",
     label = "Bandwidth (in multiples of binwidth):",
     min = 1, max = 20, value = 1, step = 0.1)),
  mainPanel(plotOutput(
     outputId = "plot", height = "300px"))
))
```

```
library(bigvis)
                                          server.r
library(ggplot2)
library(plyr)
dist <- readRDS("dist.rds")</pre>
dist_s <- condense(bin(dist, 10))</pre>
shinyServer(function(input, output) {
  output$plot <- renderPlot({</pre>
    n <- as.numeric(input$h)</pre>
    if (n <= 1) {
      print(autoplot(dist_s))
    } else {
      print(autoplot(smooth(dist_s, n * 10)))
```



Why shiny?

- Create web apps easily with knowing html, js, css, ...
- You describe connections between UI and data & shiny takes care of managing the updates
- (Eventually) easily deploy locally or in the cloud



Google for: "shiny" "shiny mailing list" "shiny tutorial"

Conclusions



Performance

- "Interactive" exploration of 100,000,000 observations is possible in R
- Key is use of C++ and extreme care with memory allocation/copying
- RCpp makes this v. easy

Future work

- Multi-core + out-of-memory
- In database, where possible
- More summary statistics

Google for: "bigvis"